

RULEBOOK:

KAUN BANEGA OPEN-SOURCERER MOZILLA'S VERSION

Venue: KB JOSHI AUDITORIUM

Team size: 2 members per team

Registration fees: Rs.50 per team

Date: 9th March 2024

The Game will follow the same format as Kaun Banega Crorepati (KBC) but with a slight twist. Teams will answer a series of multiple-choice questions, we have included a total of 15 questions, and each 5 questions are divided into 15,30 & 45 sec time slots with increasing difficulty levels and value(goodies).

The Quiz game questions test each team's knowledge about GitHub, open source, Mozilla, and decision-making skills which are currently booming in the tech industry.

FORMAT:

Round 1: Fastest-Finger First/FFF:

In this part of the game, a question will be displayed on the screen and read to you. Amongst all the participating teams, the first team to correctly answer the question in the shortest amount of time shall be entitled to proceed to the Hot Seat, till then the remaining teams will get ranks according to which one will get to sit on the hot seat, in this way every team will get a chance to play.

Round 2: KBC

In this main part of the game, the participants will be contesting against each other answering a series of questions with increasing difficulty at each level.

The participating teams have one-time access to the 3 lifelines listed down, each once during the entire game. These lifelines will guide you to get to the correct answer.

You can quit at any point and walk away with your accumulated winnings. If answered incorrectly, you lose all your winnings, and the game ends.

Just like the original KBC, Questions will be divided into levels of difficulty as given below:

LEVEL 1: (QUESTIONS 1ST-4TH)

LEVEL 2:(QUESTIONS 5TH – 15TH)

LEVEL 3: (QUESTION 11TH TO 15TH)

THE 16TH QUESTION WILL BE THE FINAL ONE HAVING THE HIGHEST PRIZE DECIDING THE WINNER OF THE CONTEST.

After crossing the threshold of each level, you win a pool of exciting swags and prizes.

But if a contesting team fails to answer the question in any level they will lose the game but they will get goodies allotted for that particular level.

The Winner: The team that reaches the highest level, becomes the **Open-Source Champion** and wins the grand prize.

The Top 3 Rankings will be declared as the 'OPEN-SOURCERERS' in this game!!

3.Money Tree: The prize money(goodies) increases with each correct answer. If a team answers incorrectly, they may lose a significant portion of their winnings, based on the stage they reached.

Rules and guidelines:

- Questions will cover a wide range of open-source topics, including:
 - Programming languages and frameworks (Python, Linux, etc.)
 - Operating systems (Linux, Android, etc.)
 - Open-source projects and communities (Apache, GitHub, etc.)
 - Open-source philosophy and ethics
 - History and key figures in the open-source world
- Questions will be objective and require factual knowledge.
- Depending on the difficulty level, you will have 15,30- or 45-seconds for each question.
- You can only use each lifeline once, except for Switch the Question which can be used only once.
- The host will read the question-and-answer options.
- The participant team must signal your answer clearly and verbally.
- The host will verify your answer and announce the outcome.
- The host's decision will be final.
- The game will be conducted fairly and impartially.
- You will be eliminated from the game if any kind of plagiarism or cheating is observed.

- **Lifelines:**

Teams have access to lifelines to help them answer difficult questions.

Usage: Each lifeline can be used **once** throughout the game.

The lifelines include the following benefits:

-50:50: Two incorrect answers will be eliminated, leaving the contestant with a 50-50 chance.

- Phone-a-Friend: The contestant can call a friend or family member to ask for help with the question.

- Expert Advice: Upon using this lifeline, the contestant will gain insights from recognized experts in the specific topic of the question.